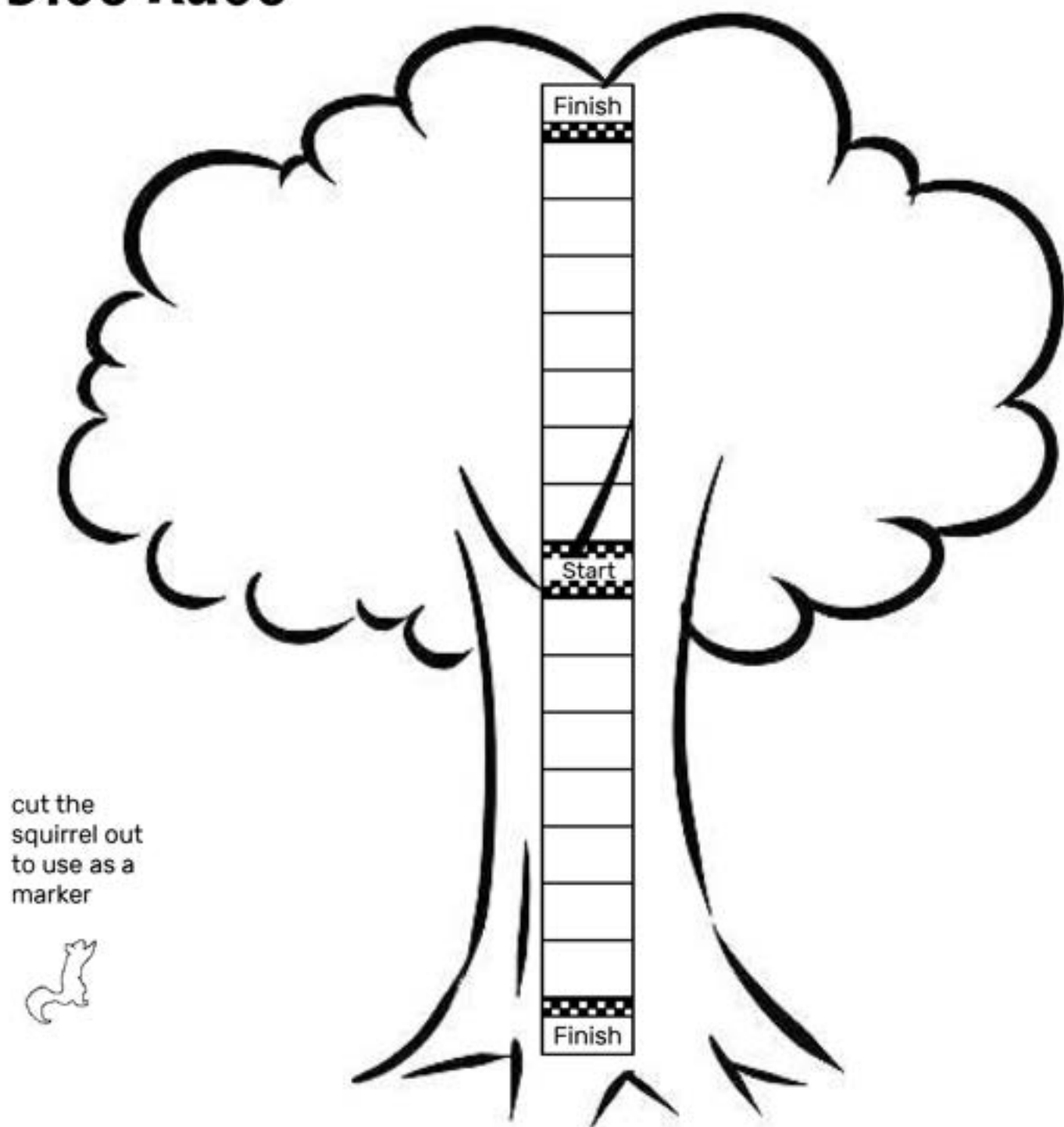


Dice Race



Place one marker (a coin, toy or labeled piece of paper) on the Start square. Roll a die and move the marker that many points towards you. The second person goes next, moving the marker towards themselves. Keep taking turns rolling the die and moving the marker. Whoever moves the marker to or past their finish square first wins.

Alternative rules for two player: draw your own board, add squares and/or use two markers and race to the finish line.

Rules for three (3) or four (4) players: use a 'y' or 'x' shaped board with seven (7) square in each direction (6 sided die plus one space).